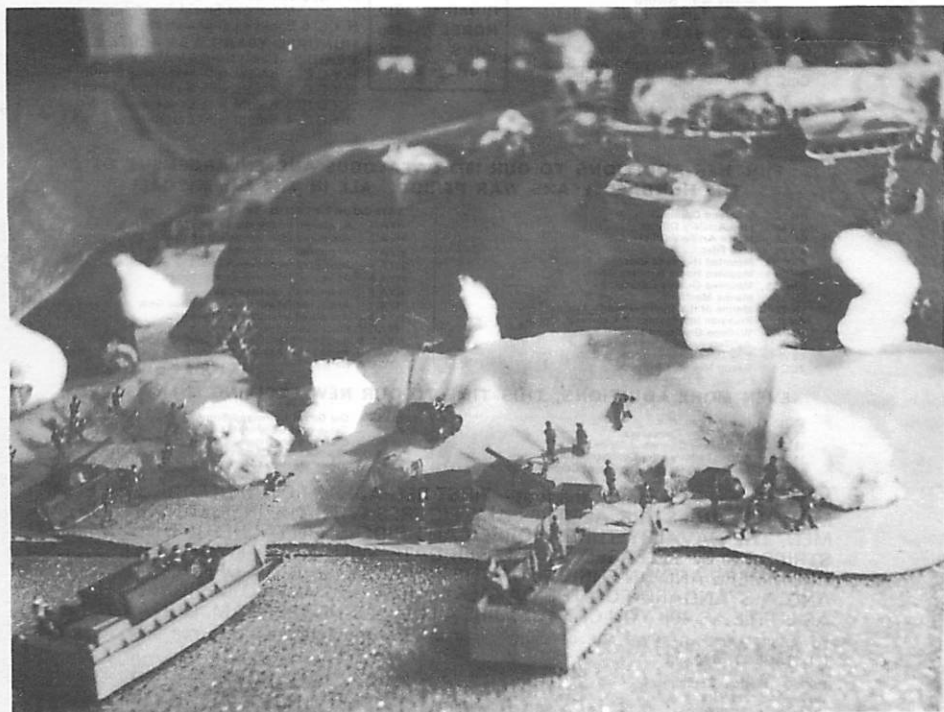


# WARGAMER'S NEWSLETTER



**A MONTHLY MAGAZINE FOR THOSE WHO  
FIGHT BATTLES WITH MODEL SOLDIERS**

# MINIATURE FIGURINES LTD

28/32 NORTHAM ROAD, SOUTHAMPTON

TELEPHONES: SOUTHAMPTON 20855

WEST END 4651

(after 7 p.m.)

## NEW RELEASES FROM THE FOREMOST FIGURE MANUFACTURERS

### CHINESE INFANTRY

- Chi 1 Chinese Infantry Spearman
- Chi 2 Chinese Light Archer
- Chi 3 Chinese Heavy Infantryman with Sword and Shield
- Chi 4 Chinese Light Infantryman with Sword (Leather Armour)
- Chi 5 Chinese Foot Officer or Mounted Cavalry with Sword
- Chi 6 Chinese Infantry Standard Bearer

### CHINESE CAVALRY

- ChiC 1 Chinese Heavy Cavalry Lancer
- ChiC 2 Chinese Cavalryman with Sword
- ChiC 3 Chinese Light Cavalry with Sword and Shield
- ChiC 4 Chinese Light Horse Archer

FOOT	6p
RIDER	7p
HORSE	10p
GUNS	25p
Postage Extra	

### HUNDRED YEARS WAR—CRECY PERIOD—1300-1350 INFANTRY

- H.Y.C. 1 Genoese Crossbowman
- H.Y.C. 2 Armoured Infantryman with Axe
- H.Y.C. 3 Armoured Infantryman with Spear
- H.Y.C. 4 Armoured Infantryman with Sword and Shield
- H.Y.C. 5 Armoured Infantryman with Mace and Shield
- H.Y.C. 6 English Longbowman

### HUNDRED YEARS WAR—CRECY PERIOD—1300-1350 CAVALRY

- H.Y.C.C. 1 Knight with Mace and Shield
- H.Y.C.C. 2 Knight with Sword and Shield
- H.Y.C.C. 3 Knight with Lance and Shield
- H.Y.C.C. 4 Knight with Battleaxe and Shield

## FURTHER ADDITIONS TO OUR 1973 CATALOGUE AND ENLARGEMENT OF THE HUNDRED YEARS WAR PERIOD. ALL IN THE 25 mm SCALE

- BN 58 Highland Drummer.
- BN 59 Line Artillery Officer.
- BN 60 Horse Artillery Officer.
- BN 61 Line Fifer.
- BNC 15 Mounted Highland Colonel.
- BNC 20 Mounted Horse Artillery Officer.
- BNC 25 Mounted Guards Colonel.
- FN 71 Marine Marching.
- FN 72 Marine of the Guard Officer.
- PN 1 Prussian Infantryman in Campaign Dress.
- Mal 17 Walloon Grenadier Marching.
- ESW 16 Artilleryman holding trail spike.
- ESW 20 Line Infantryman marching.
- ZCC 1 Basuti Mounted Rifleman.

### AGINCOURT PERIOD—1400 to 1450

- HYA 1 Armoured Infantryman with Warhammer and Shield.
- HYA 2 Armoured Infantryman with Kettlehat and Halberd.
- HYA 3 Armoured Infantryman with Sword and Shield.
- HYA 4 Armoured Infantryman with Axe and Kettlehat.
- HYA 5 Armoured Infantryman with Spear.
- HYA 6 Armoured Crossbowman.
- HYA 7 Armoured Infantryman with Hand Gun.
- HYA 8 Armoured Infantryman Standard.
- HYAC 1 Knight Lancer with Shield.
- HYAC 2 Knight with Sword and Shield.
- HYAC 3 Knight with Axe and Shield.
- HYAC 4 Herald.

## EVEN MORE ADDITIONS, THIS TIME TO OUR NEW EXCITING 15 mm SCALE

- 15 21 British Dragoons.
- 15 22 French Line Chasseurs.
- 15 23 Scots Grey Command Stripe.
- 15 24 British Line Infantry Command Stripe.
- 15 25 French Chasseur of the Guard Command Stripe.

- 15 26 Old Guard Command Stripe.
- 15 27 Carabinier Command Stripe.
- 15 28 British Heavy Dragoon Command Stripe.
- 15 29 Polish Lancer Command Stripe.
- 15 30 British Light Dragoons.

NEW 15 mm — 2½ mm to the foot — FIRST RELEASES ARE NAPOLEONIC. THESE ARE MOULDED IN A STRIP, ALL THE SAME FIGURES WITH THE INFANTRY HAVING FIVE MEN, THE CAVALRY THREE HORSES AND RIDERS (ATTACHED). THE COMMAND STRIPS TO BE RELEASED AT A LATER DATE WILL HAVE TWO OFFICERS, TWO DRUMMERS AND AN ENSIGN FOR THE INFANTRY, AND AN OFFICER, TRUMPETER AND A STANDARD FOR THE CAVALRY. THE GUNS ARE SO DESIGNED THAT FOR AS LITTLE AS 40p YOU CAN ACQUIRE A FULL SIX-HORSE TEAM, GUN AND LIMBER.

TO ASSIST ALL AGES WE ARE OFFERING THESE NEW MOUTH-WATERING PIECES FOR ONLY 10p A STRIP (POSTAGE EXTRA).

- 15/1 French Carabiniers
- 15/2 Scots Greys
- 15/3 Highlanders
- 15/4 French Line Infantry
- 15/5 British Light Infantry
- 15/6 British Line Infantry
- 15/7 Polish Lancers
- 15/8 French Line Hussars
- 15/9 French Chasseurs of the Guard
- 15/10 Limber Horses (Right side)
- 15/11 French Limber Horses with Riders
- 15/12 British Limber Horses with Line Artillerymen

- 15/13 British Limber Horse with Horse Artillerymen
- 15/14 British Line Artillerymen
- 15/15 British Horse Artillerymen
- 15/16 French Line Artillerymen
- 15/17 French Horse Artillerymen
- 15/18 French Guard Foot Artillerymen
- 15/19 French Old Guard Infantrymen
- 15/20 French Line Hussar Command Strip
- 15/101 British Field Gun
- 15/102 British Limber
- 15/103 French Field Gun
- 15/104 French Limber

DESIGNED BY THAT 'POOR MAN'S' MICHELANGELO — DICK HIGGS, THE ORIGINATOR OF THE NOW POPULAR SCALE — 25 mm. MANY MORE TO COME FOR 1973, IN OUR 5 mm, NEW 15 mm, THE EVER-INCREASING 25 mm AND THE FAST-EXPANDING 30 mm SCALES.

TRADE INQUIRIES WELCOMED

CATALOGUE 25p (Inland) 30p (Overseas)

MINIMAG 15p (Nos. 4 & 5 only)

# WARGAMER'S NEWSLETTER

No. 135.

June 1973.

## EDITORIAL

Having written innumerable praiseworthy reports on the activities of wargames clubs, it gives me great pleasure to say a few nice things about my own Club, the Wessex Military Society who seem suitable to be taken as a guide by other similar groups. I claim no credit whatsoever for this facet of the Club's activities which are capably handled by the Douglas Brothers, Mike Willmore and others, and are so popular that no less than 30 wargamers of all ages spend most of one Sunday each month participating in a gigantic battle reconstruction. Yesterday it was Vimiero when I had the pleasure of representing Junot and leading the French (who lost much as they did in real-life thereby indicating that the rules were pretty good). The terrain was magnificent, 24' long by 7' wide and completely covered with a huge sheet of green cloth embellished with woods, roads, rivers, verges, etc. The method of fighting these games is one that I have long advocated as being the answer to arguments and acrimony at competitive wargames such as the National Championships - the rival wargamers are only told movement distances and ranges, then the morale reactions, casualty effects, etc., are settled on the spot by a competent team of four umpires. This prevents arguments (although umpires have to be strong, detached characters) and enables the game to flow along at a fast rate. The success of previous meetings was indicated by the continual flow of stories and accounts of the battles of Eylau, Austerlitz, most of the Peninsular War battles to say nothing of World War II, the India/Pakistan affair and even conflicts bordering on the present/future! The comradeship and goodwill generated by this venture together with the co-operation of all concerned that made it possible seem to be to really represent the best spirit of the hobby.

I have never been happy about the manner in which untrained, ill-equipped, inexperienced and often youthful reviewers report in the pages of wargaming magazines on the work of professionals in the fields of writing and model soldier making. Invariably incapable of producing a literary work or designing a model soldier of an acceptable standard, these amateur reviewers possess neither the knowledge, background or moral right to praise or damn the work of professional writers and designers. Their ill-conceived and misinformed reports may well reflect unfavourably on the sales of the products under review which is both unfair and wrong. A prime example occurred a few years ago in the pages of Slingshot (the Journal of the Society of Ancients) when reviewing a book by two high-ranking officers, both leading members of the Military Historical Teaching Staff at the Royal Military Academy at Sandhurst, the reviewer called them "pseudo-intellectuals"! I confess that this outburst is generated by a "nit-picking" review by R.B.N. of my book SOLO WARGAMING in the May issue of Slingshot.

DON FEATHERSTONE

**Subscription Rates:** £2.30p United Kingdom; Overseas £2.45p; \$6.50 U.S.A. and Canada including Bank Handling Charge. Single Copies 20p (55c U.S.A.).

**Advertising Rates:**

Full Page	-	£6.60p (\$17.00).
Half Page	-	£3.30p (\$8.50).
Quarter Page	-	£1.65p (\$4.25).
Eighth Page	-	.83p (\$2.15).

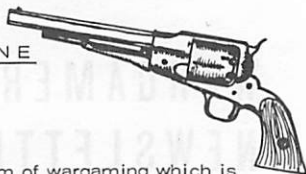
WARGAMER'S NEWSLETTER is edited and published from:-  
69 Hill Lane, Southampton, Hampshire, England, SO1 5AD





# THE SKIRMISH LINE

by Mike Blake



This is, we hope, the first of a regular feature on one form of wargaming which is currently growing in followers, and which is variously known as One-to-One, Individual, Skirmish (and even Western Gunfight, after the first set of rules). We would like to make this as widely based as possible, sometimes a single article, sometimes letters, sometimes a combination. What we really want is some reader feed-back, i.e. please write to us if you play Skirmish type games, if you think you might be interested and would like to know more, or if you have comments/suggestions on/for rules.

Users of the original Western Gunfight Rules we produced may be interested to know that we have now started work on a completely new edition, switching to the Colonial Skirmish Percentage system. The new set will be Western Gunfight and Indian Fighting Skirmish Rules (nice short snappy title!). They will cover the classic gunfight era of the 1870's to 1890's in depth, and also Indian fighting from the pioneers of the mid-1700's to the final clashes in 1890-1900, again with particular emphasis on the "Hollywood" era. We propose following the same exciting (we think) format as the Colonial Rules, illustrated throughout, with new appendices on uniforms, etc. If any readers have any suggestions, we'd be glad to have them.



Being deeply involved in the form of wargaming variously known as Skirmish, One-to-One or Individual, is something of a two edged sword when it comes to explaining what it is all about. On the one hand there is the accusation that anything said will be coloured by personal prejudice, but on the other hand there is the distinct advantage of first-hand knowledge and a strong belief in the system as the best form of wargaming yet!



When the three of us (Steve Curtis, Ian Colwill and I) originally set out to write the Western Gunfight Rules, little did we imagine how it would affect our future wargaming lives. Whilst we all three still have our separate interests (Steve - boardgames, Ian - ancients, me - all the others?!) without doubt the best games we have had, individually or together, have been Skirmish games. The reasons for this are easy to see. We know the rules (after all, we wrote them, though even this isn't always valid); we know each other; and we plan. And by plan, I don't mean devise a Battle Plan when confronted by the table. Our planning is much deeper than that, and much more fun.

Let me give an example. Readers of our game reports should have caught some of the flavour and depth of our preparations I hope? The game set up usually starts a couple of weeks before the appointed day (evening actually, 6-10, but how we manage to set up the game and play and chat is another story!) when one of us takes on responsibility for the situation, forces, story, etc. For the sake of the exercise, let us assume this is my turn. I spend the next day or so at work mentally cooking up interesting situations involving one, some, or all, of our stock characters in Pima County, New Mexico. The situation might follow from a previous game, e.g. after an Incident at Thornbury Way Station (on the Butterfield Overland Express run from Salt Flats to Junction City) one of the Hole in the Fence gang, Slade, was wounded and arrested by gallant Sheriff Seth Harker. He now reclines in Valdez jail waiting trial by the Southern County Circuit Judge. Long Haired Steve and the boys have decided to spring him! Alternatively, the game could revolve around an entirely new factor, e.g. fresh Apache raids from out of the Guadalupe Mountains on isolated farms near and over the border, resulting in a combined US Cavalry and Mexican Federal Rurales operation against the Indians. To follow through on the latter example, roles would then be allocated, probably Steve as the US Cavalry,



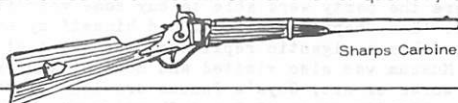
Ian the Apaches, and me the Mexicans (again!). Scouts for the Rurales have located the Apache camp and word passed to the US Cavalry (the 9th by the way, Buffalo Soldiers, one company is garrisoned at Fort Gibson). A map of the general area is drawn up and sent to each player, together with the details of his force. These will be small of course, ten to fifteen Apaches, mainly Prds and Averages armed with a wide assortment of weapons; seven to eight cavalry, Pro's, Averages and a Novice; seven to eight Rurales again a mixture of experiences but probably two Novices (funny how the Mexicans always seem to get lumbered!). Each force has its own "Story so far..." giving the details of how it came to be in the situation it is in, told from its own point of view only, of course. Each force will also have its own objective, and in this situation they might vary considerably, e.g. Apaches, to destroy as many of the whites as possible with minimum loss and maximum captured weapons, ammo, etc.; Cavalry, to capture the Apaches, avoiding bloodshed as far as possible, to return them to the reservation; Rurales, kill all the Apaches, no prisoners. By building in a little friction between the "co-operating" Mexican and American forces, because of past enmities, providing a treacherous Apache scout with the Cavalry, and covering the table with rocks, scrub, hills and dead ground, a very interesting game should result. Indeed it sounds so good I think we'll try it sometime - I'll let you know what happens!



I hope this brief article gives readers some idea of what is in store for them in Skirmish wargames, if they haven't already tried them. The main point I am trying to make is that whilst in the actual game the mechanics are as in any other wargame with single figures as units, the approach to setting up the situation and protagonists should be much more detailed than is usually found with conventional games. Having characters with lives of their own who find themselves in situations and then behave in character rather than simply acting in their own best interests, adds greatly to the enjoyment of the game.

Finally, just what this feature is meant to be was explained at the beginning. We hope that you will respond with your own thoughts and comments on any and all aspects of Skirmish wargames. We look forward to an interesting and lively column!

Please address all correspondence to: Steve Curtis, 10 Hurle Crescent, Bristol BS8 2TA, rather than to Don. This will save him having to pass it on so we can comment or answer queries, etc.



Currently available from STEVE CURTIS, 10 Hurle Crescent, Bristol BS8 2TA:

THE COLONIAL SKIRMISH WARGAME RULES

1850-1900 Price £1. Relive those glorious, stirring days of Empire, in this personalised game, using 54mm, 30mm or 25mm figures. (£5.50 to USA).

A pair of 20-sided PERCENTAGE / DECIMAL DICE, for throwing from 1 to 100, as used with the Colonial Rules, costs 30p per pair, (£2.60 airmail to USA).

THE WESTERN GUNFIGHT RULES still cost only 50p (£5.50) whilst our new and highly challenging space wargame ALIEN SPACE features ship to ship combat in a game that is out of this world. Price £2 (£4.00)

FOR SALE: One mint copy of Avalon Hill's boxed game JUTLAND. World War I Naval battle. Excellent condition, never been used, complete set. £4-50 (inc. postage) a must for the naval buff who likes a big exciting action at sea.

One mint copy of the Strategy & Tactics magazine containing a complete boardgame GRUNT, mobile strikes and infiltration in the jungles of Vietnam. Price £1. First come, first served for Grunt and Jutland - quality games from Steve Curtis.

I HAVE BEEN TO ...

WELLINGTON'S PENINSULAR BATTLEFIELDS

by

Don Featherstone

I am a little worried about publicising this trip because when the news gets around of just how wonderful it was then there will be such a rush for future tours that I might not get on the party! Like the visit to Marlburian and World War I battlefields last year, when we were based on Brussels, this expedition was organised by the Military Historical Society who are to be congratulated on making available such stimulating and well organised military tours.

We took our own 40-seater air conditioned coach across on the ferry from Southampton to Bilbao and from the first moment at the docks when the large Southampton contingent met the rest of the party who had driven down from London, the atmosphere was of a most sociable nature. The trip over was graced by fine weather and mill-pond sea so that we were able to sit out on the deck and enjoy the sun while reading Jac Weller on the Peninsular War whilst sipping exotic drinks which we took in turns to fetch from the nearby bar!

Throughout, the weather in Spain was very good with daytime temperatures in the low seventies although mornings and nights were cold. Climbing out of Bilbao was exhilarating and almost nerve wracking for those sitting on the outside edge of the coach as we climbed a mountain range on icy roads with large banks of snow on either side rather reminiscent of Austria during the skiing season. Within a couple of hours however we were out on the plains where the sun shone warmly down on us. Stopping in the town of Vitoria to photograph the battle memorial and sample some of the tasty little snacks they keep on bar counters in Spain, the party moved forward on a brief visit to the Vitoria battlefield where our mentor, David Chandler, really got into his stride. The influence on the success of the tour by the presence of this well-known military historian from Sandhurst cannot be too highly emphasised. He had really done his homework, provided us with sets of maps and, from his transmitting station in the front seat of the bus, gave a lively, stimulating and learned recital over the inter-com system.

Our Vitoria visit was necessarily brief because we had to be in Madrid by night-fall with a journey of over 200 miles before us but we were able to take photographs and visit the salient points of the battlefield so that everyone had a much better idea of what went on than can be gained from mere reading. On the way to Madrid we went over the Somosierra Pass in the Guadarramas where, in November 1808, Napoleon himself directed an attack against the Spanish troops attempting to bar his path to Madrid. And a rather uncharacteristic and costly attack it turned out to be with Napoleon impatiently sacrificing a squadron of Polish Light Horse in an attempt to force the Pass up the narrow winding road.

Madrid where we spent two nights, was a highly stimulating city with a superb Military Museum where the party were able to buy some very fine 54mm figures at remarkably low prices. Ken Chapman distinguished himself by some remarkable horse trading which secured him a gigantic replica of the sword of El Cid at a give away price! The Marine Museum was also visited and most of the party went to the Prado where, among other works of art, Goya's famous drawings of the Peninsular War were on view. Under the able direction of David Chandler and John Gaylor, a party of the Society's members put up an extremely good show with "Green Grow The Rushes O" and "On Ilka Moor Ba' T'at" against mystified hand clapping, heel tapping, guitar playing Spaniards in what was probably the dingiest bar I have ever seen in my life!

Leaving Madrid early on the following morning we preceded towards Talavera where a stop was made for photographs at the Old Bridge over the Alberche and at the Casa Salinas, where Wellington was almost captured by French tirailleurs while reconnoitering from a tower of the building. We then moved on to the Medellin where reality confounded many minds set into patterns by reading and wargaming. We looked in vain for the well-defined ridges behind which Wellington hid his redcoats with the Light Division on the forward slopes and our respect for the British leader increased as we realised that these positions were by no means as perfect as one expected and that he had made the best out of very little.

The coach then made its way to the old and romantic city of Toledo where the

more bloodthirsty members of the party managed to get tickets for a bull fight. There was some delay in obtaining access to our hotel rooms because the bull fighters and their teams were using our rooms as changing rooms before and after the fight! Some of the party were able to go over the Alcazar, the scene of a historic siege during the Spanish Civil War. Although largely restored, the building still retains in their original state some of the cellars and other wrecked buildings stoutly defended from July to September.

On the following day we stopped at the old walled city of Avila which, like the majority of places we visited, was worthy of much greater attention than we had time to give it. A very lively picnic party with Spanish bread and cheese and bottles of wine was held in a sunny park - to the surprise of the local inhabitants!

We arrived at Salamanca in the late afternoon and, after leaving our bags at the hotel, took the coach out to the battlefield where, among other things we climbed up upon the Lesser Arapile. Here, in spite of a bitterly cold force 8 gale, we doggedly turned our binoculars in all directions and, sheltered in the lee of some rocks, listened to David Chandler's stimulating discourse until we had a very fair idea of the progress of this rather complex engagement. With dusk falling fast, we attempted to take in another part of the field but were routed by narrow lanes and the rather truculent Spanish tractor driver.

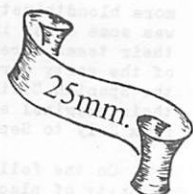
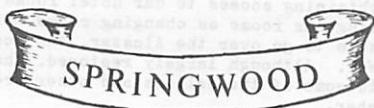
Next day, our last on Spanish soil, was from the scenery point of view the most stimulating of all as we traversed mountain passes, precipitous roads, mountain lakes and colourful areas which greatly resembled table-top terrains for wargaming. With a bottle of wine clutched in one hand and a crust of Spanish bread in the other, the indefatigable David Chandler at our head, we scaled the steep slopes of Burgos, the scene of Wellington's only repulse in the Peninsular. Gaining a very fair idea of siegecraft of the period, we returned to the coach to begin a hair-raising drive to Bilbao, arriving on the quayside a few minutes before the ferry was due to leave after a frustrating hold-up in the longest traffic-jam I have ever seen.

The boat trip back was as enjoyable as the outward journey, with warm sun and the calm sea enlivened by every member of the party meeting for dinner in the ship's restaurant at nine o'clock amid a characteristically hilarious atmosphere. Some interest and not a little consternation was caused in the ship's saloon during the afternoon when half-a-dozen members of the party set up a wargame involving four Roman gladiators while with cries of "I've cut your arm off!" ringing through the air and waking up startled passengers. We arrived at Southampton at eight o'clock on Thursday morning, having been away since the previous Wednesday evening. Here, rather to our relief and surprise, the Customs passed the coach through without hesitation although it had on board enough swords and battlesaxes to equip a small army and enough bottles of drink to stock a West End bar!

Personally, I found this trip to be one of the most stimulating and memorable events of my life and I can hardly wait for the next one to be organised! Mind you, it was not a trip for the faint-hearted because we averaged about four hours sleep a night in order to cover the 8-900 miles and also see the battlefields whilst in Spain. There were some among us who wryly remarked that they had endured as well as enjoyed but if one tackled the enterprise in the right spirit, without preconceived ideas, lacking inhibitions and with a willingness to muck-in then, to those ex-service members of the party it occasionally resembled those wartime occasions when off-duty troops charged around strange towns to the accompaniment of laughter and good humoured remarks. It should be a source of great satisfaction to John Gaylor of the Military Historical Society that he has brought so much pleasure to a large number of people and his job did not finish with organising the tour because he also acted as interpreter (well aided by John Chapman). David Chandler's presence was, as we anticipated, imperative and we were extremely fortunate in having a happy-go-lucky coach driver who handled his huge 40 seater coach like a land rover, never refusing to take it up the muddiest track or down the narrowest alley. Yes, indeed a time to remember and immensely stimulating affair that has revolutionised many of my previous concepts of wargaming and military affairs in general.

#### IN REPLY TO STEPHEN REED - Continued from Page 7

tions once necessary, I in fact World War II will no longer be the purists nightmare, rather other periods will start to be examined in order to achieve the standard of realism set by World War II. 5mm scale Napoleonic and Ancients figures perhaps. They are already available ..... but that is another story!!!!!!



Three new kits of infantry  
of the Napoleonic Wars.

These finely detailed figures are at the popular  
scale of :- 25 mm. (not 27mm. plus-a-bit !)

Moulded in white high-impact POLYSTYRENE,  
the plastic for conversions. Crossbelts, buttons, etc.,  
stand out sharp – and all this at under  $1\frac{1}{2}$  p. per figure!

Each kit (known by it's label colour) contains a  
total of :- 24 figures.

i.e. 6 each of the listed infantry types.

RED label :- Austrian Grenadier. French Guard Grenadier.  
Highlander. Brunswick Legion.

ORANGE label :- British. French Line. Russian. Prussian.

YELLOW label :- Bavarian. British Light Inf./Rifles.

Austrian musketeer. Prussian Landwehr.

These are only sold as complete kits not as individual figures.

Price per kit :- 33p.

Postage:- 1-3 kits 10p. 4-6 kits 16p. 7 kits & over 25p.

From :- OXFORD MODEL CENTRE

inc. Soldier Centre.

Box WAG. 1.

94 St.Clements.

OXFORD.

ENGLAND.

IN REPLY TO STEPHEN REEDInnovations in World War II Wargames

by

Trevor Halsall

I am afraid I do not agree with Stephen Reed. It seems to me that there are two types of wargamer, the 'gamers' and the purists. The 'gamers' aim for playability and are more interested in the competitive aspects of the hobby, they are prepared to sacrifice some degree of realism in their battles to achieve fast moving games with a quick decision. The purists on the other hand, are concerned principally with realism, are prepared to take more pains with detail and are perhaps less concerned about winning. In World War II wargames the purists have always been in trouble, scale being the cause, as Stephen correctly diagnoses. The difference in figure scale and ground scale is a problem in all periods but is particularly acute in World War II games. In other periods it has been possible to use some sort of figure representation scale which overcomes at least some of the difficulties involved. Such a scheme just does not work effectively in World War II, particularly where tanks are involved or where buildings have been used in the terrain.

During the last two years however, innovations have been introduced which should overcome these problems and eventually will not only give the purist realist but also give the gamer a better game. There are two innovations which aim to reduce differences in terrain and figure scale using 1 to 1 representation of vehicles and men. One involves the use of much larger ground scale for smaller scale actions in which infantry can come into their own in close terrain, the other is the introduction of 1/300th scale model troops and vehicles.

The first published rules attempting to develop the role of infantry in World War II games, with only limited scope for armour, were introduced about two years ago by the Wargames Research Group. They give a reasonably playable game but do allow unfortunate anomalies to arise when armour is introduced, further they did not tackle effectively the scale problem, settling for a compromise ground scale. The first real attempt to overcome the scale problem was made in the rules published for the 1972 Wargames Convention by Leicester Wargames and Model Soldier Society and currently in use for the 1973 Convention. These aim for a ground scale equivalent to the 25mm figure scale; that is  $\frac{1}{2}$ " equals 1 yard. The rules were shown to work quite effectively in the Convention last year, though by no means perfect they do give a fairly realistic result, and the detailed tables for A.F.V's etc., do allow an extensive involvement for armour. Obviously there are drawbacks, such a large scale does require that the terrain is closed right down using buildings, woods, hedges and so on, but this in turn means that infantry can really get down to it house by house, street by street actions and so on. Also produced last year were the rules for infantry combat devised by the Bristol Wargames Society, which give a very realistic action between small section sized groups of infantry, again using a large ground scale.

The introduction of the 1/300th scale micro vehicles which was started by Miniature Figurines and Leicester Micro Models, again about two years ago, has revolutionised the opportunities for armoured actions. Now at last, the large scale tank battles of the Western Desert and of the Russian Front can be fought out using large numbers of vehicles at small cost and not very great distortion of ground vehicle scales, with the result that the visual effect of the actions is right. Ranges of several hundred yards do appear to be correct even on a small table-top. Now, with the enormous range of models currently available it is possible to field nearly all the types of A.F.V's and soft vehicles used in World War II and the range is being constantly expanded. There are also Post World War II vehicles available enabling battles from the Seven Days War etc., to be fought. Rules for these small scale models are being introduced by a number of writers, notably Ron Miles of Southampton; Keith Robinson of Peterborough and the Wargames Research Group.

Wargamers on the whole are fairly conservative, once they have a set of rules and a style of game which suits them, it takes some time to persuade them to try new ideas. I believe however, that once these innovations have been given a fair trial, when improved rules are available for large ground scale infantry actions, and when the enormous potential of micro scale vehicles is fully realised, World War II wargames will be revolutionised. No Stephen, now we can do without the gross approxima-

Cont. on p.5

# GUEST WRITER OF THE MONTH.

Keith Robinson - "Wargaming - Crystal Ball Gazing"

(Keith Robinson, now in Peterborough, is one of the most 'thinking' wargamers of my acquaintance. We are fortunate to have him with us at the Wessex Military Society for some time when he was a 'regular' in the Thursday evening games at my place. Recalling numerous skilful table-top tactics and some very clear thoughts on the hobby, I am delighted to publish this stimulating article. DFF).

I am continually amazed at the close parallel there is in this country, between wargaming and model railways. At the beginning of the century model railways were mainly built to the then 'smallest size possible', Gauge 1. The scale was 10mm to 1 ft., and the little people were 54mm high or thereabouts. This is one reason why Britains made soldiers of this size, there was a ready made market for military parades on model railways. Accurate or even realistic model railways were very rare in those days and, despite the reverence in which I hold him, I believe H.G.Wells "Little Wars" is a most unrealistic game.

After the first World War came Gauge 'O' for the 'small' modern house of those days. The scale was 7mm to 1 ft., and figures were 40mm high. In the 1930's there came to this country from Germany H.O. Gauge, 3.5mm to 1 ft., with figures 20mm high. British toy train manufacturers being independent and awkward decided to use the same distance between the rails but a different scale. The scale was 4mm to 1 ft., and figures were 23mm high or thereabouts. This meant that there was considerable confusion, as to different scales of model railway equipment ran on the same track. Shades of our own problems with 20/25 figures. Around this time a British Railway Model Standards Bureau was set up to 'standardise' the various components for each scale. This it did and the majority of modellers took not the slightest bit of notice.

After the World War II interlude new scales began to appear. One of the first was T.T. a terrible mixture of scales and it is now dying despite its supporters. The scale was 3mm to 1 ft. if you were British or 2mm to a foot if you were American. The figures were 15mm high (another coincidence). The next scale to come along was OOO or N which again has two scales 2mm or 2.1/16mm to 1 ft., depending where you live. The figures are about 11mm high. Very recently a new scale has appeared which is even smaller and private modellers have built working models to a scale of 1mm to 1 ft. (1/300 scale!).

Where has this long rambling discourse led. I believe that the trends which have occurred and continue in model railways will happen with wargaming.

The obvious one is decreasing scale which will continue and 5mm figures will become very popular. Their advantages are similar. You can get Waterloo (station or battle) on a 6' x 4' board. Like it or not the big battles are the most popular. This is why micromodels are booming and will continue to do so especially in the armour and naval aspects of wargaming. The logical extension of this reduction in scale is the board game. This, I believe, is due for a big boom. Strategy and Tactics and Avalon Hill, have provided a firm foundation and I expect Waddington to jump on the band wagon. This is not to say that the larger scales will disappear. What will happen is that 54mm will become the display scale even more than it is at present and that the trend to bigger display figures will continue but only as a minority interest due to the greater relative cost. I believe that only one wargame scale will continue, probably 25mm and that 30mm, 40mm, 20mm and 15mm figures will slowly disappear leaving 5mm figures as the link between table and board wargames. It may be that the B.M.S.S. or some sister organisation will try to set standards but there is little doubt that it won't work.

I think as another parallel to model railways there will be a break from the 'traditional' armies of Napoleon, Caesar and Rommel into the rarer periods and countries. There are already signs of this diversion and it will continue. Ranges of figures will become available for some of the rare periods. 'Free-lance' models are popular in the model railway world representing whatever the owner wishes. The parallel situation in wargaming is the fantasy games which are popular in the States

and will become very popular in this country. There will be a search for the more esoteric conflicts to get away from the 'common herd'.

Finally the vexed question of National Conventions. What will happen (again I stick my neck out) is that every wargame club will hold their own convention (Call-to-Arms or whatever you want to call them) and eventually three or four will emerge as the leading events in the year. The National Convention will disappear in a cloud of acrimony and may be replaced by an annual commercial exhibition perhaps based on a take-over of the Model Engineer Exhibition or run by Military Modelling. This loss of the wargame championship principle will do nothing but good. Much of the difficulties attendant on the National Conventions is caused by championship game squabbles.

In the publishing world there will be no let up in the writing of rules for each and every period. I don't expect there will ever be standard rules and eventually even the Wargames Research Group Ancient Rules will be overcome. As for information, the flood of partial information and reprints of old books will continue.

The future for wargaming is very bright and I can see no let up in its expansion in the foreseeable future. It will take its place as one of the foremost hobbies in this country. Only a major war or civil disturbance in this country (not Northern Ireland) would deal a body blow to wargaming.

## COUNSELS OF WAR.

by

Barry Carter

There are many more experienced World War II wargamers who may want to help Brian Gregory (April Newsletter) with sources of information for rule-making, but I hope that the fact that my own experience was similar to his will make these remarks seem helpful.

For infantry organisation and weapon capabilities, see the excellent "Weapons and Tactics" by the American military writer Jac Weller. Several books proved useful for learning ranges of guns, tank armour, etc. "The Tank; Studies in the Development and Use of a Weapon" - Douglas Orgill (London 1970), gives valuable details for the principal British, German and Russian tanks. "Armour" by R.M.Ogorkiewicz (London 1960), reprinted with a slightly different title in 1970, gives charts to show the armour-penetration of the main German guns, and gives the metric equivalents of such British guns as the 2-pdr and 6-pdr. I believe the same author has a title "Design and Development of Fighting Vehicles" published by Macdonald. H.C.B.Rogers "Tanks in Battle" (London 1965) is good on the penetrative power of various British and German shells. And the Appendix in John Wheldon's "Machine Age Armies" gives a wealth of useful facts, such as the results of tests in Egypt in 1942 which showed that the current British tanks were superior in attack and defence to German Mark I's and II's, and equal to Mark III's and IV's.

What I have not come across, and like Mr. Gregory, would be grateful for, is one book which has all such data in convenient form.

Purnell's "History of the Second World War" is worth quarrying into - finally, for putting all this information onto the table-top, I have found Charles Grant's "Battle - Practical Wargaming" (1970) very stimulating.

"Other games I have taken part in recently are the shortest strategic game in existence - World War III, and a re-fight of the first three months of World War II. World War III covered a period of six hours from the first demonstration strike with five missiles at 09.00 hours to the final 'spasm war' of about 300 missiles (from each side) at 14.40 hours. The conclusion reached was that the only winner would be Red China with the ability to absorb much greater casualty rates. Total deaths (including fall-out) 300 million.

In the second World War I was the 'Supreme Axis Commander'. Germany acted as in the real thing, but much more quickly and with more effect in the 'Battle of Britain' (the British Commander had been over confident and had built more ships than fighters). Japan invaded China and was just mopping up when it was 'Pearl Harboured' by the Americans at Yokohama!! This was by courtesy of the umpire, who decided that 'a small incident' was needed to liven the game up and provided it by a military coup d'etat in Washington in 1939!"

Peter Lindsay of Taunton, Somerset.

# Warrior

## metal miniatures

Extensive range of 25mm figurines

Romans

Greeks

Gauls

Normans

Saxons

Turks

Goths

Civil War including personalities  
Napoleonics

Bashi Bazook



Infantry 6p  
Cavalry 14p

Stockists throughout the country

**Warrior**  
metal miniatures

Catalogue 5p  
23 Grove Road Leighton Buzzard Beds

## FIRING INTO THE BROWN!

### NEW WARS FOR WARGAMERS -

#### THE GREAT NORTHERN WAR (1700-1718)

Charles XII of Sweden came to the throne in 1697, two years later Denmark, Poland and Russia formed a coalition to take advantage of the 17 year old king. Brilliantly leading his well organised armies, King Charles defeated Denmark in a two weeks campaign and knocked them out of the war. Next he marched to fight Poland and Russia and gained a great victory at Narva where the deplorable resistance of the Russians persuaded him to postpone an invasion of Russia for an attack on Poland, the more dangerous of his foes. After occupying Warsaw Charles campaigned constantly from 1703 to 1706, easily defeating Saxons, Poles and Russians in a number of battles. In 1708, at the head of 20,000 infantry and 24,000 cavalry, Charles of Sweden invaded Russia. Like Napoleon and Hitler, the Russian winter defeated the Swedish King, and in the Spring of 1710 his much depleted army faced the vastly superior Russian force at Poltava. The Swedish columns advanced with all their old courage but were decimated by flanking fire from a series of Russian redoubts and finally the immense Russian superiority of artillery almost annihilated the Swedish army. It was a battle that had far reaching results, destroying forever the power of Sweden and convincing the rest of the Continent that the Russians now had to be taken into consideration. After Poltava, the Prussians, the Danes and the Russians all combined to bring Sweden to the ground and the nation finally had to sign a humiliating peace.



\*\*\*\*\*

In the last year of the 19th century, Queen Victoria's Army became a veritable stronghold of the childlike belief of every soldier in the excellence and supremacy of his own regiment. Every distinction in uniform, every regimental custom and idiosyncrasy, became a focus for the peculiarly British brand of local patriotism, that form of patriotism which is always so apt to crystallise around every man's political allegiance, his trade union, his favourite football team or social club - admirable if it can only be kept within limits, for there is no greater force in endowing any military organism with true solidarity in war.

\*\*\*\*\*

Lieutenant John Gibbon, the author of the "American Artillerist's Manual of 1860", wrote, "There are some circumstances where several pieces, well harnessed, may advance to within three hundred yards of an enemy, and overwhelm him with a storm of grape or canister shot; but these cases are very rare, and require much tact and resolution to know how to profit by them. One of the most brilliant feats of this kind probably ever performed on the field of battle occurred at the battle of Palo Alto with Colonel Duncan, who, by a well-timed movement of two pieces of his Battery, unlimbered in front of a large force of Mexicans attempting to turn the left flank of our line, and, by a rapid and well-sustained fire, drove them back in confusions."

\*\*\*\*\*

#### HINT OF THE MONTH

For a simple method of movement trays I wonder if other readers had discovered self-adhesive vinyl floor tiles? They have a number of advantages over other methods; they are cheap, very easy to cut, self-coloured, (I use green) and the adhesive quality is long lasting and will readily bond plastic and metal figures. Their only disadvantage would seem to be their unsuitability for sand-tables where you would probably need a set of trays a game.

John E. Clayton.

\*\*\*\*\*

Cavalry charges are equally good at the commencement, the middle, and the end of the battle; they should be made as often as possible on the flanks of the infantry, especially when the latter is engaged in front."

"Napoleon's War Maxims"



**HINCHLIFFE MODELS**  
MELTHAM, HUDDERSFIELD, HD7 3NX, ENGLAND.

## FOR ISSUE IN MAY

### 25 mm RANGE

#### BRITISH COLONIAL (BC)

- BC20 Indian Gunner, kneeling  
BC21 Indian Gunner, with shell  
BC22 Indian Gunner, NCO with binoculars

#### BRITISH NAPOLEONIC (BN)

- BN15 Light Infantryman, attacking

#### PERSONALITY FIGURES (PF)

- PF17 Prince Poniatowski

### ANCIENT RANGE

#### PALMYRIAN (PA)

- PA1 Palmyrian archer

#### EQUIPMENT GROUPS (EG)

- EG4 Sassanid War Elephant with howdah, 3 archers and driver (102p)

#### 25 mm. EQUIPMENT (25)

- 25/AH Prussian limber

#### LIGHT HORSES (LH)

- LH8 Standing, head thrown up  
LH9 Light horse, rearing

#### ANCIENT HORSES (AH)

- AH11 Byzantine Half Armoured horse, rearing

#### 20 mm. EQUIPMENT RANGE (20)

- 20/29 British W.W.II 7.2 in. Howitzer



### COMING NEXT MONTH

More of our new 54 mm figure releases plus more additions to our other ranges.

On sale now, our new informative and illustrated catalogue, 30p at your retailers, 33p direct.

## WARSHIPS

1/1200 Scale Die Cast Metal Waterline Models

Tri-ang Minic Ships: Painted and Assembled

At never to be repeated prices

Cruiser H.M.S. Superb	17½p
Battle Class Destroyers	12½p
Daring Class Destroyers	12½p
Vigilant Class Frigates	12½p
Whitby Class Frigates	12½p
Ton Class Minesweepers	7½p

Post and Packing 2½p per item. Over £5 Post Free. S.A.E. for list of Ships and Harbour Installations.

Napoleonic WARGAMES FIGURES by S.E.G.O.M.

What you have always wanted, perfectly proportioned wargames figures in correct anatomical scale. Easily converted to your requirements. Matching the popular 25mm scale. Make a superb diorama at little cost. Latest issues:

Marshal of France Mounted - British Rifleman - British Guardsman.

Foot Figures 7½p each. Colour Bearers Foot 15p each. Cavalry Figures 20p each. Cavalry Standard Bearers 25p each.

Postage and Packing 5p per order.

LISTS FREE



## Model Figures & Hobbies

Specialists in Military Miniatures

8 College Square North, Belfast BT1 6AS Telephone: BELFAST 43699

## AUSTRIAN NAPOLEONICS - I

by

S.J.Watts



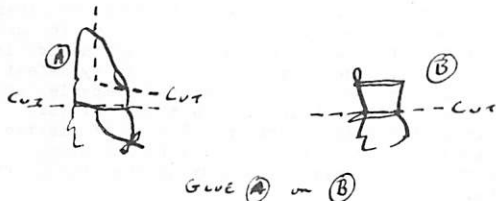
Growing tired of cries of "It's impossible - the Black Watch would never break!" after my successfully supported French column attacks, I looked around for a suitable Continental opponent for them. The Austrians sprang quickly to mind. No one I am likely to play is going to claim the same superhuman powers for the Manfreddini Regiment as those with which they tend to credit the 1st of Foot.

I set out to make an Austrian force with basically two references - "Handbuch der Uniformhunde" by Knotel and Sieg, and "L'Uniforme et les Armes des Soldats du Premier Empire" Vol.2 by L. and F.Funchen. I determined to use Airfix models only, and to convert as little as possible. Because of these conditions, I chose the period of around 1809. (I apologise in advance for any errors to those genuine experts whose sources are more extensive than mine - on the other hand, I make no apologies at all to those incredibly rude "knockers" who delight merely in seeing their names and petty opinions in print).

I found that, apart from paints, I required the following equipment - craft knife; multi-size leather punch (not absolutely necessary, but cheap and useful); scissors; paper and card; stiff wire; plasticene; UHU; banana oil (Humbrol make it); compass or divider and the following models from the Airfix Waterloo range - Cuirassiers; French Infantry and Artillery; British Hussars (not yet generally available) and American War of Independence British Grenadiers.

**LINE INFANTRY:** These are basically divided into two types - German and Hungarian. The conversion is basically similar. Take the French Infantry and trim off the band around the top of the shako, being careful to leave the pompom intact. The Austrians wore a single breasted coat, so trim off the buttons from the chest. Remove any epaulette fringes. For Hungarians, remove the gaiter buttons. This is all one needs for battalion companies so far.

The Grenadier Company in each battalion is made as follows. Take the British Grenadier, cut the cap to an "L" shape, remove the plume, cut the cap off, remove the French infantry shako except for the peak and glue the trimmed grenadier cap in its place.



Otherwise, conversion is for battalion companies, either German or Hungarian.

Officers can be made by using the chosen figure (the mounted officer cut at the waist and glued to the bottom half of a foot figure makes a good foot officer) and the waist sash with ends hanging down on the left can be made from plasticene sealed with banana oil, or

from a layer of UHU. I personally dislike extensive use of plasticene as it always leaves a weak point.

The battalion companies wore a sprig of greenery at the front of the shako, the Grenadiers at the righthand side of the bearskin. I made this from a small circle of paper cut with the leather punch, split almost through, spread and glued to the appropriate place.



CONTINUED NEXT MONTH

## BATTLE REPORT OF THE MONTH

### FOXHUNT ON THE DIEMEL

by

Ken Bunger



In August of the year 1760, the advance elements of the invading French Army crossed the Diemel River in western Germany. The French commander Lieut.-Gen. F. de Chevert, was with the contingent to supervise the necessary foraging and preparation for the army's winter occupation of Westphalia. The Hanoverians were not asleep, and they and their Anglo-German allies made preparation for march.

Reports began to come in from the Graf von Luckner (the Jeb Stuart of the Seven Years War), to the headquarters of Prince Ferdinand of Brunswick. Prince Ferdinand's first thought was to march towards the now exposed French line of communications. However, upon hearing that their favourite fox hunting grounds were being destroyed by the French, the officers of the British contingent exercised their economic power upon Ferdinand. As a result, a force commanded by the Marquis de Granby was to set off immediately and drive the French into the river. This must be done quickly, lest the forests be ruined and the fall hunt cancelled. (Since the Blues were sponsoring the hunt, they were given an extra 10% morale value).

(Game Note: This Seven Years War game was fought using my own 18th century rules, TRICORNE, which I hope to publish in revised form this summer. The terrain was a 10' x 5' table covered with a large green cloth to give a very satisfactory rolling terrain effect. The troops were metal 25mm from Minifigs, Scruby and a few Command Post and Napoleonic conversions. My scales are one inch = 15 yards; one close-order infantryman = 20 men; while cavalry, light troops, and artillerymen are represented by one figure = 12 men. Beer is in 120mm cans by Budweiser of St. Louis with a few conversions from Joseph Shultz Brewing Co.

This battle is part of a three year old campaign between Bill Protz and myself, and actually represents one of our smaller engagements. Since Bill moved to Milwaukee last year our armies make the 600 mile march between there and Omaha about three times a year. There is a path of scorched earth three feet wide and 600 miles long between the two cities. I must admit the reports from passing motorists on the sight of myself, mounted on my large steed and leading a column of one inch men, has caused not a little consternation among my family and friends.

Our campaign to this time has been a stand-off, both sides defeating the other's major offensives this year. Bill's French-Saxon Army was soundly routed at the gates of Kassel, while my following attempt at Frankfurt was blunted with only the British cavalry saving the army from a disastrous rout. The only bright spot in my defeat was the surprise canistering of Bill's newly and meticulously painted companies of the Maison du Roi before they could be committed to their first action. At this point my opponent slammed his ruler down upon the table driving slivers of plastic into his hand. While reeling back in laughter and self-defence, I put my elbow through the window. Such a display of emotion was appreciated by neither the Court of Louis XV nor the owner of the window.

We used off the board movement for troops that were hidden by the terrain. The initial placement of the armies were made along our respective roads paralleling each side of the table. My placement was determined by my order of march into the battle area of which in this instance I had little control.

Each brigade commander is given an objective at the beginning of the game to which he must adhere. Changes of orders during the game must come from the C.-in-C. by courier. Couriers are subject to certain pitfalls in our system and move at a rate of 48 inches per turn).

M. Chevert's orders to his brigades were as follows: Saxon Corps (Gen. Solms) was to execute a hopefully undetected flanking sweep on the north side of the river.

Colonel Sverdlovsk's Russians and a French brigade were to feint at the centre. Castrée's French and Dillon's Irish brigades were to quickly force the Allied right and cut off any retreat through the farm towards the south.

Granby's plan was just the opposite: to fight holding actions on the flanks and split the French Army with a thrust through the centre.

The early light troop skirmishing determined much of the course of the battle. On the British right Keith's Highlanders, 87th Foot, were the first to reach the heights overlooking the fork in the stream. The heights sloped away gently to the south, but the cliffs facing the stream were unscalable. On the north side of the river Freytag was driven off by a numerically superior force of Austrian light troops accompanying the Saxons. This action denied Granby exact knowledge of enemy strength north of the river, causing near disastrous results.

The Greys, ordered forward, at once rode over the northern ridge on a reconnaissance in force. The dragoons reined up atop the crest of the ridge and gazed into the plains below, they were filled with Saxon columns and two cavalry regiments forming up for a charge. Colonel Preston, believing it to be a bit early in the day to waste his two squadrons, took his Scotsmen back over the bridge. The Hanoverian grenadier battalions that were forming for an advance fell back upon the river to protect their flanks. Meanwhile, the invaders sent their cavalry reserve, the Russian hussars, rushing to the north side of the river to help the Saxons repulse what appeared to be a general allied advance. The bold action of the Greys and Grenadiers had deceived M. Chevert.

The Russian grenadier battalion in the centre was a bit shaken at seeing their hussar countrymen gallop off to support their German allies. The extent of the now exposed flank became all too obvious, as suddenly, the small but fierce Buckeburg carabinier squadron burst over the ridge crest and rode down the unsupported Russian gun section struggling uphill on the Russian right flank. Chevert, seeing these developments, immediately dispatched a courier to recall the now distant hussars. The unfortunate courier was captured near the northeast bridge by some carabiniers with the blood of Russian artillerymen still on their sabres, and the dispatch was sent on to Granby. Prior to receiving the captured dispatch, Granby brought his reserve cavalry to the centre, so as to be under his personal orders. The four battalions of Brunswickers and Hanoverians under Lieut.-General von Hardenburg previously had begun their echelon advance towards the French right.

In the south the French advanced four battalions directly through the defile. Because of their haste to get across the stream where only the 25th Foot opposed them, the Frenchmen moved in ordre mince but crowded too close together. Hence, Captain Drummond's gun sections opened a terrible canister fire, felling men from three different battalions with each discharge.

On the heights across the stream Fischer's Chasseurs had consistently failed to come to grips with the Highlanders and were caught up in a long, indecisive musketry duel. (Rule Note: Fischer had extraordinarily poor comparative morale rolls on my Pre-Melee Table). For some inexplicable reason, perhaps hoping to send them into the defile, Chevert failed to send his Grenadiers de France in to Fischer's support. Chevert possibly overrated the clan of his Chasseurs. The excellent shooting and morale of Keith's men gave Major Maxwell time to bring his grenadier battalion in support. Major Keith was elated as he knew all too well that his Highlanders have been noted for notoriously bad luck in melees during the last two years of campaigning. Indeed when Fischer finally closed, the Highlanders were thrown back! Maxwell now advanced the last few yards and drove the Chasseurs off the heights. The Grenadiers de France finally advanced but were shattered by the superior British musketry. Thus ended the successful defence of the heights overlooking Allied supply routes.

The French were continuing to come through the defile, M. Castrées, Brigade commander, was assuring his men that mere artillery could not stop a determined French attack. Poitou was the first to break, routing back through and disorganising the packed Normandie and Irish battalions. The 25th Foot stepped up and let go a terrific volley into the disorganised French. The Irish were now threatening to get around the British left. The wing commander, General Waldegrave, sent for the Prussian Hussars from Granby. The 25th wheeled to meet the Irish threat relying on Captain Drummond's guns to keep back Normandie. The Royal Artillery was up to the task and put the weakened, wavering Normandie to flight. The Irish battalions were fighting back to back, facing the 25th on the south and the approaching Prussian

Hussars in the north. Bulkeley, after being soundly thrashed by the British, fell back to the bridge. Then with pipes playing, the Scottish Borders charged in support of the Prussian Hussars. Dillon is quickly forced to surrender. What had been intended as a delaying action was transformed into a complete victory with Prussian Hussars riding down fleeing Frenchmen. (Rule Note: Actually my rules make it very difficult for whole flanks to rout, representing 18th cent. professional armies).

The French commander was not the only one who overestimated the capabilities of his men. On the north side of the river two Hanoverian grenadier battalions were driven back across the bridge and into the river by the enemy cavalry. The victorious cavalry prudently rallied on the north bank, allowing the drenched grenadiers to obtain dry powder and rally around Marquis' shining bald head. Solms was forced to withdraw his intact, but isolated corps, to cover his retreating French comrades streaming back across the eastern bridge from their disaster in the centre.

While French fortunes were both rising and falling on the flanks, the fate of the battle was being decided in the centre.

The Brunswickers on the left got the earliest start and were able, through some adroit manoeuvring, to get up the ridge and extend into a three battalion front. Across the valley the mammoth Russian grenadier battalion stepped out a bit hesitantly after witnessing the sixty black uniformed carabiniers gallop by within 45 yards of their flank and disappear into the woods. Surely Chevert did not permanently send away their brother Russians, the Hussars!

Granby, reading the captured dispatch, realised that the Russian Hussars would not be of any immediate threat. The Marquis gave Luckner his orders, and off the Graf rode at the head of guard cavalry towards the French rear. The worried Russians halted and formed square. (Rule Note: Squares are not required to be formed and are given no extra morale value in a already 18th cent. high morale rule situation. The only value of this uncommon formation is flank protection). While the slow moving Russians were struggling into this unfamiliar formation, the Brunswick left flank battalions appeared over the ridge crest and fired a volley at 60 yards into the helpless green mass. (Rule Note: Extra dice points for firing at a mass, for a target not returning fire, and for first firing of game).

In another moment both lines were firing at each other at 30 yards. The reduced Russians and the Champagne battalion broke and fled. Luckner's cavalry, the Blues and Hanoverian Horse Grenadiers, burst in upon the routing infantry and completed the dissolution of the French centre. The Swiss of Lieut.-Colonel Reding on the French left had been the losers in a duel with the 1st Battalion of Hanoverian Foot Guards. Champagne had managed to rally for a moment around a Wurttemberg gun section, but were forced to surrender to the Brunswick battalion of Zastrow.

The Brunswickers were not as happy with the victory as one might believe. They found little of value while looting the bodies of the poor Russians, not a gold watch in the lot!

Westphalia, and its foxes, was again in the hands of the forces of peace and justice. M. Chevert was off to command the French West Indian outpost at Mosquito Isle.

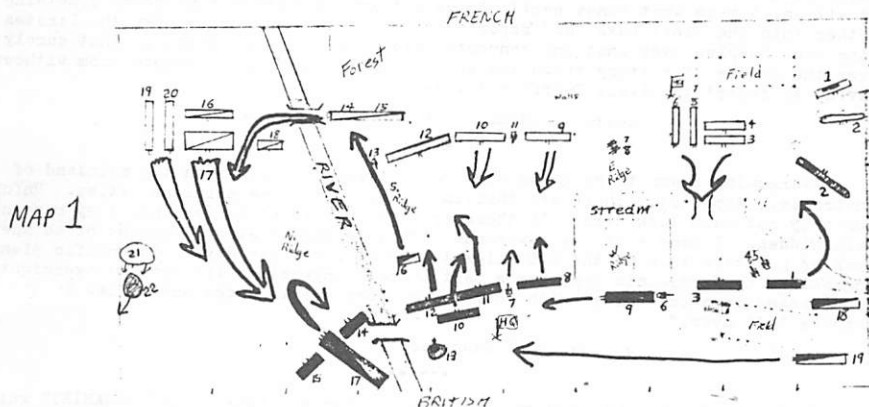
The next day, (after Bill was a safe distance away) Granby celebrated the victory with a feu-de-joie. The captured colours of Dillon were presented to Drummond's Light Artillery for their gallant and efficient work. The commander of the Buckenburgh Carabiniers was also mentioned in dispatches to King George and Frederick of Prussia.

#### ORDER OF BATTLE:

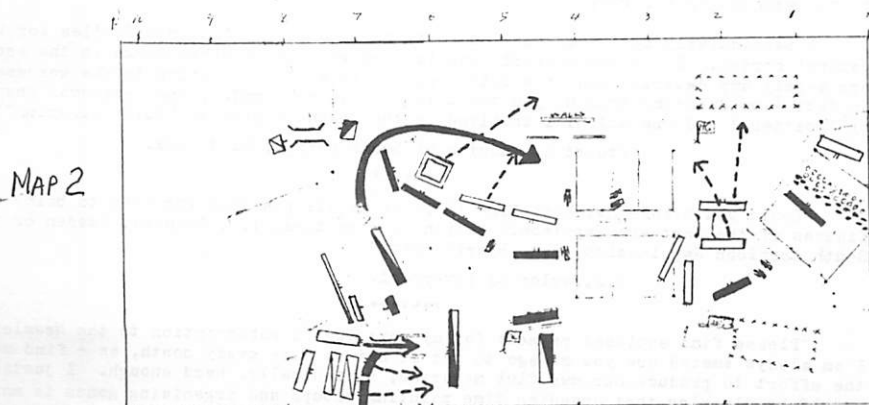
	Infantry	Cavalry	Lights	Artillery		
<u>CE values:</u> British -	6120	1460	720	6/6lbs, 2/12lbs		
French -	6764	1375	726	4/6lbs, 2/8lbs, 2/12lbs.		
<u>BRITISH</u>	<u>MEN</u>	<u>PTS</u>		<u>FRENCH</u>	<u>MEN</u>	<u>PTS</u>
Maxwell's Grenadiers	480	768		Grenadiers de France	480	768
Keith's Highlanders	326	420		Fischer's Chasseurs	516	570
25th Foot	480	576		Poitou Bn.	440	480
Drummond's Arty A Sec.	48	24		Normandie Bn.	440	480

BRITISH	MEN	PTS	FRENCH	MEN	PTS
Drummond's Arty C Sec.	48	24	Dillon Bn. (Irish)	480	480
Foy's Arty B Section	48	24	Bulkeley Bn. (Irish)	480	480
" " D Section	48	24	Fr. Arty 8 lb Sec.	48	24
Hanv. Foot Gds. 1st Bn.	560	864	Rhein Dist. Arty	48	24
" Hardenburg's Bn.	560	600	Reding Bn. (Swiss)	560	600
Brunswick Behr. Bn.	560	600	Champagne Bn.	720	760
" Zastrow Bn.	640	720	Wurttem. 6 lb Sec.	48	24
" Leib Bn.	640	832	Russian Gren. Bn.	840	1092
Campbell's Highlanders	120	192	Russian 6 lb Section	48	24
Laffert's Gren. Bn.	400	600	Russian "Yellow" Hussars	72	144
Br. Legion Gren. (prov.)	400	560	Russian Moldavian Hussars	72	144
Buckeburg Carabiniers	60	120	Maison du Roi	144	403
2nd R.N.Br.Dr. "Greys"	264	528	Wurt. v. Phull Cuir's.	216	540
Prus. "Grun" Hussars	204	408	Saxon v. Schill Hussars	72	144
R.H. Gds. "Blues"	72	202	Saxon Leib Gren. Bn.	640	1024
Hanv. Horse Gren's.	72	202	Saxon v. Rochow Bn.	560	600
Marquis of Granby	12	25	Slavonian Light Inf.	156	156
Graf von Luckner	12	25	General Solms	12	25
Freytag's Jagers	108	108	General Chevert	12	25

All the units in our games actually fought in this theatre of operations, except for the Russians. Prussian hussars were the Yellow and Black rather than the Green as I use. My Russians are mercenaries as was actually the case in the 18th c. The Dutch negotiated to hire Russians just prior to the war.



10'2" x 5' 1" x 4"



# READERS' FORUM

YOU WRITE  
TO US

"Since you printed my last letter about eight months ago, I have gone the full circle of wargaming. By this I mean that through the addresses you sent me, plus people who answered my printed letter, I went from a solo wargamer to a member of a small group. This group has now dissipated (one kept getting beaten, one getting married) and I am now back to being a solo wargamer. Having looked at both sides of the hobby, I am not so sure that I don't prefer the solo game - it certainly causes less arguments when you are fighting yourself.

To change the subject, I do like the new format of Newsletter, but there again I liked the old one too so perhaps I am easily satisfied. There are just two things I feel I must say. Firstly I did enjoy reading "I'm Worried About The Inniskillings" - it really was a most amusing article and has added a new adjective to my wargaming, i.e. it is never now the 1st, 2nd or 3rd Cuirassiers etc., it is now simply those "bloody" Cuirassiers (you may have gathered that I am a bit of an anglophile).

My second point is that I am rather fed up with seeing articles about "Tolkien-esque" wargames. Although based on rather amusing books, I find the whole business of translating them into table-top warfare rather ridiculous and the people who write about converting various figures into Orcs and Trolls etc., surely are having us all on, I mean what comes next? Do we get articles about converting something or other into the "lost boys" and reports of Peter Pan's victories over the Pirates (the mind boggles over what one converts into a fairy)! The point is that surely over the course of history there are enough real situations to choose from without having to resort to Elves, Dwarfs and Wizards."

Keith W. Adams of Greenford, Middlesex.

\*\*\*\*\*

"Wargaming seems to be going forward in leaps and bounds on the mainland of Australia. Apparently there are thriving clubs in all the mainland cities. Unfortunately not much luck here. If there are many wargamers in Tasmania they remain well hidden. I manage to get a wargame with an opponent every 2 months or so when work or holidays take me the 200 miles to Hobart for a few days. Scientific planning allows my Napoleonic army (or a part thereof anyway) to fit into my overnight bag (packed in shirt boxes) with room for a clean shirt, socks and undies in the odd corners left over."

J.T.Gandy of Tasmania.

\*\*\*\*\*

"Let me straight away congratulate you on your new book "SOLO WARGAMING" which I bought yesterday. It is in my opinion, your best yet and I have them all, with the exception of 'Battles with Model Soldiers' which I felt was aimed at the newcomer to the wargame fraternity.

I particularly like your book on Poitiers 1356 in the 'Knights Battles for Wargamers' series. It is the perfect book for the wargamer - other books in the series are merely dry descriptions of a battle with little or no relation to the wargame. In fact I am debating sending you the bill for two new armies, one Medieval inspired by 'Poitiers' and one Colonial inspired by the splendid pics in "Solo Wargaming"!!!"

Stuart A. Asquith of South Harrow, Middlesex.

\*\*\*\*\*

"Could you please ask Mini-Figs if it is at all possible for them to bring out figures of the Northern Napoleonic Nations and Battles, i.e. Denmark, Sweden or the South American Napoleonics, i.e. Brazil, etc."

D.J.Taylor of Liverpool.

\*\*\*\*\*

"Please find enclosed payment for my next year's subscription to the Newsletter. I am always amazed how you manage to get it out on time every month, as I find making the effort to produce our own Club magazine, sporadically, hard enough. I justify myself by claiming that spending time painting troops and organising games is more worthwhile to our Club members. In fact there is so much going on in Cheltenham that

I nearly always seem to be committed to playing or umpiring in two games a week of varying periods. Napoleonic not surprisingly remains everybody's favourite for sheer spectacle if nothing else, though many of us feel this is the ideal period for wargaming due to the superb balance of the three arms, given the weapons available.

We have had quite a bit of contact with Chris Lance Scott and he has helped us greatly in getting the English Civil War period off the ground here.

I am now in the middle of a campaign using the Paragon Wargames Club rules for World War I Air warfare. This is just about the best type of wargaming I know to combine individualism, complete enjoyment of a "fun" game, with a very realistic set of rules.

There seems to be a revival of the old Severn Valley Wargames Society in the offing and so I think we shall see an upsurge of interest in the hobby in this part of the country. However, personally I feel the "parochial" small club has a great deal to offer."

Chris Gregg of the Cheltenham Wargames Club.

"How much I enjoyed reading "Incident At Peseto Grande"! It is a matter of personal taste that I enjoyed it so much and so what Mr. Colwill says is equally valid, but I would disagree. I found myself wanting to go out and buy some Britains figures and send off for the rules. It was therefore a very adequate introduction to individual wargaming. In addition, it was a very amusing and interesting report and compared very favourably with, say, "Sassanids vs. Carthaginians". This is because I feel that individualism was missing; I just did not identify with units, be they regiments or divisions. This is why I enjoyed Mr. Houghton's latest effort so much. Feelings which are shared seemingly by a number of readers. Similarly, I think that this is why many wargamers are put off by boardgames.

I find solo wargaming more gratifying at the moment because a) I choose my own periods, b) choose my own rules, and c) sometimes win! (You know how you usually favour one side). Actually, thinking about it, this shows how good rules are today!"

R. Edwards of Bedford.

"I wish I had time to write an article for you but almost all my spare time is taken up by the Manchester Area Wargames Society which I am involved in running. At present I am refighting the 2nd World War in Europe on a Strategic level board game, incredibly complex but very interesting, the main trouble is I keep finding another part of the rules I had missed before which means that the rules in effect change every now and then. Luckily I am fighting solo.

I really must add a word about the recurring topic of the comparison between the British troops of the Napoleonic Wars and the majority of European Armies. I would claim that there is a noticeable superiority in morale and fire-power. In my belief this was due to the way the units were formed. In the British army each unit would have a fair proportion of veteran soldiers and a majority of fairly experienced men. Thus a recruit would learn in the company of men with some experience, when he comes under fire he will almost certainly be flanked by men with experience of being under fire therefore he will have little chance of running away. The Continental armies on the other hand tended to raise entire regiments of recruits and add large quantities of recruits to units which had previously received a large number of casualties. At the same time the veterans were often transferred to a Guard regiment. For this reason the quality of the average soldier in a Continental line unit was lower than that of the average British Infantryman. Furthermore more time was often spent on training a recruit in the British Army as he would receive his preliminary training in a 2nd battalion before being sent into the field. This prevented the absurd situation which occasionally occurred of soldiers going into action having never fired a single shot."

Donald Oddy of Manchester.

\*\*\*\*\*

"Re your March editorial. The boy who bought the Willie figure could not be accused of piracy unless he sold copies he had made, and this does not seem to have been the case!"

Robin Merson of Farnham.



# Model Militaire

71 barker road middlesbrough teesside

## ANCIENT SHIELD TRANSFERS

<b>MA 1</b>	ROMAN	SIX DESIGNS	1 each x 54mm, 10 each x 25mm	<b>40P</b>
<b>MA 2</b>	GREEK	12 DIFFERENT	x 54mm 35x25mm 10 LAMBDA	

## HERALDIC TRANSFERS

<b>MM 1</b>	LIONS	<b>MM 2</b>	EAGLES, BOARS FLEURS-de-LYS, CHEVRONS PILES, MARKS OF CADENCE	<b>40P</b>
<b>MM 3</b>	CROSSES, LABELS			
<b>MM 4</b>	CHEQUY, LOZENGY, BARS, GYRONS			

## REGIMENTAL COLOURS (1815) SELF ADHESIVE

<b>RI 1</b>	1st GUARDS, 1st 4th, 23rd, 32nd and 92nd FOOT	<b>30P</b>
<b>RI 2</b>	2nd GUARDS, 3rd, 14th, 27th, 40th and 52nd FOOT	

**P&P** 1, 2 items 5p. Up to 5 items 8p, then 1p extra per item

TRY YOUR LOCAL DEALER BEFORE ORDERING

## NEW PONTON BRIDGE 24 Pdr SIEGE CANNON IN 15 mm FROM PETER LAING MANGONEL & CREW CHARIOT

NEW MARLBURIANS	NEW FEUDALS	NEW AMERICAN WAR INDEPENDENCE	OF	NEW ANCIENTS
A115 Pontoon 16p	A201 Mangonel (2 part kit) 16p	F317 Standing gren officer 4p		F407 Standing Greek 4p
A116 Roadway (50 mm x 25 mm) 16p		F318 Standing highlander, line coy 4p		F408 Persian archer, firing 4p
A117 Pontoon wagon (5 part kit) 20p	CREW	F319 Standing highlander, gren coy 4p		A401 Chariot (3 part kit) 16p
A118 24 pdr Siege cannon (4 part kit) 16p	A202 Man with lever 4p	F320 Standing highlander, legging 4p		A402 Two man Persian chariot crew 6p
	A203 Two men with stone missile 8p	M303 Light dragoon, charging 8p		A403 Horse for chariot (2 reqd.) 6p

PETER LAING now produces over 100 items in 15 mm (1:120), made of high quality alloy, for you to choose from 4 periods—Marlburian, Feudal, A.W.I. and Ancients. Send long S.A.E. for details.

From: PETER LAING, 11 BOUNDS OAK WAY, SOUTHBOROUGH, TUNBRIDGE WELLS, KENT TN4 0UB.  
Post and Package extra. Orders up to £1—12p; £2—14p; £3—16p; £4—18p; over £5 free.

# MUST LIST

When someone gets their head down and tries to do something out of the ordinary that is of benefit to a large number of people, then they should be given encouragement. So with great pleasure I mention the three new sets of 25mm Napoleonic infantry figures put out under the name SPRINGWOOD and sold only through the Oxford Model Centre, Box WAG1, 94 St. Clements, Oxford, England. The designer of these figures carved them out of solid blocks of hard polystyrene plastic and then turned them out by injection-moulding. Packed 24 figures in a packet at 33p (for postage details see advert in this issue) under Yellow, Red and Orange labels - the yellow contains Bavarian, British Light Infantry and Rifle Regiments, Austrian musketeers and Prussian Landwehr; the red contains Austrian Grenadiers, French Guard Grenadiers, Highland Regiments and Brunswick Legion; the orange contains British, French, Russian and Prussian Line Infantry - all figures are in the marching position. Well detailed and defined, these figures fill that gap between the very cheap Airfix range and metal figures at about 7p each - actually Springwood figures cost only 11p each. Wargamers will recall the 20mm figures put out under this name about a year ago although the sole source of supply, the Oxford Model Centre, have a few packets left. Working completely single-handed, the designer is going to turn his attention to Napoleonic cavalry but will probably have to stop making infantry so that all those who want these figures should buy their total requirements as soon as possible. If you have any particular preference or have any suggestions about what you think should be turned out in this very cheap range, then send details to the Oxford Model Centre.



Repeatedly I have stressed that the most exciting thing about wargaming is model soldiers and this month there are a whole lot of new figures to be discussed. About the best news I have had for years is that Charlie Stadden, that incomparable designer of model soldiers has turned out a completely new range of 25mm wargames figures in ten different periods - Ancient; Medieval; English Civil War; Marlborough; Seven Year War; American War of Independence; Napoleonic; Crimean; American Civil War and British Colonial. Older wargamers will remember those beautiful one-inch Crimean War figures sold by Tradition some eight to ten years ago at two shillings each which I consider to be the finest wargaming figures ever made. Well, this new range is based on them and will provide the armies of both sides including infantry, cavalry, artillery, etc - and they will sell at 8p each for infantry which is cheaper than they were ten years ago! There is a new Wargames Department at Tradition, 188 Piccadilly, under the able control of that well known London wargamer Jim Poulton while Peter Kemplay of Framlingham, Woodbridge, Suffolk, covers the other end of the spectrum. From each an illustrated catalogue can be obtained for 20p.

A new American maker is Stan Johansen of 41-4 Ridge Road, Naugatuck, Conn. 06770, U.S.A., who is starting out with an interesting range of Japanese Samurai, both foot and mounted. His catalogue also includes details of French, English, Prussian, Russian, Austrian, Spanish, Bavarian and Werteburg infantry and cavalry of the Napoleonic period together with foot and mounted of the American Revolution. These are very nice figures and sell at 35 cents for infantry and 85 cents for cavalry (a U.S. cent roughly equals an old British penny). Also available is a very useful colouring chart for the Samurai, complete with six coloured photographs and some line drawings together with an amazing amount of information, selling at \$3.00 (about £1.25) but do not forget that on all these items postage must be added at the rate of 30 infantry or 11 cavalry to the pound at about 50p per pound postage.

One does not hear very much about the wargames figures put out by Rose Miniatures of 15 Llanover Road, Plumstead, London SE18, 3ST, but they do have a small but pleasing range to which they have added a 25mm set of Zulu War figures including British infantry and Zulus. These sell at 11p each (postage extra) and are worthy of note. The same firm also turn out some nice 20mm Napoleonic, American Civil War and World War II figures - their horses come in two parts with separate riders and are very pleasing when put together.

I know it sounds awfully superior but may I mention that when I was in the

Spanish Army Museum in Madrid recently I found a very good selection of painted 54mm figures, closely connected with Spanish military history and including a good range of Napoleonic figures, those of the Middle Ages right up to modern times. Made by Almiral, these figures sell painted for under £1 each! I have also seen the same figures on sale in Brussels and other capitals of Europe but do not know if they have any English agents. In the Royal Armoury in Madrid one can obtain some very fine little 54mm figures foot and mounted knights in various styles of armour, mounted on display bases. Ready-painted and highly decorative these sell for about 60p for infantry and under £1 for a cavalryman. Also obtainable are some excellent miniatures of carriages displayed in the Museum of the Royal Palace in Madrid and some boats that can be obtained from the Marine Museum - these are scaled to about 1:72 and sell for about £2 each or so. But I think you will have to go to Spain to get them because I have never seen them in any other part of Europe!

And here is an item that will make a collector's mouth water and then he will bite his lips with frustration! John Lawler of the Wessex Military Society went on the recent Military Historical Society trip to the Peninsular and scooped us all by finding a beautiful little set of 54mm Spanish guerilla fighters of the Napoleonic period, all ready painted at just over £2 each! They were well hidden in a tobaccoconist shop in Toledo and John just beat Ken Brooks, the august President of the Wessex Military Society for them - there did not appear to be any more available anywhere! John's "treasure" was not really matched by my purchase of a card bearing about a dozen cellophane envelopes each containing about a dozen Spanish-made World War II figures, all ready painted and largely pirated from Airfix - at about 23p per packet. These were seen in a toyshop window during a hectic lunchtime dash around the walled city of Avila. This Peninsular tour was marked by similar toyshop-seeking dashes around a number of other Spanish towns and villages!

In the March issue of the Newsletter the N gauge (9mm) figures of American wargamer Jack Scruby were considered. A recent letter from Jack indicates the potentialities of this new scale.

"At the moment we have a 20 foot long table set up, using some 2,000 or more N gauge Napoleons, that Mike Frank and I fight during coffee breaks and lunch hours. This is our fourth N gauge affair and frankly to date I think that this is the "ultimate" in wargaming, and I doubt if I will ever fight anything else. We find in these battles --- really campaigns --- that there are many as five to eight tactical actions going on all at once. Each is actually an isolated battle in itself, but of course affects the total overall action. In a battle of this size, we have simplified the "killing" rates, morale factors, etc., and we find this simplification makes a large size game like this move along faster. And of course, if you are playing with several players on a side (rather than the individual game such as Mike and I play) then you can complicate your rules accordingly and let each man fight his opponent in his "tactical" action, while the Commanding-General tends only to the "strategy" of the game. You'll be surprised, in a game of this extent, that as is usual in battles, your favourite (or newest) division gets as screwed-up as formerly in smaller battles with bigger soldiers. Plus you don't lose individuality at all. In fact, a division of Neapolitan soldiers fighting in their first action charged five times into a forest trying to rout out a bunch of British soldiers, and five times were thrown out and never did take the forest .... despite the fact that they outnumbered the defenders three to one. From now on you can guess the Neapolitans will be in defensive positions only!"

American subscriber Roy Page writes on a line of 54mm plastic figures that are ideal for the Colonial Skirmish and Western Gunfight Rules of individual wargaming. Considered toys, the figures are soft plastic, solid and unpainted and are usually sold in large sets. The range includes cowboys, Indians, cavalry, knights, Vikings, American Civil War, Texas/Mexican War, The American Revolution, World War II and Robin Hood. The manufacturers also turn out sets that include equipment, such as weapons, tents, etc., - they are Louis Marx and Co., 200 5th Avenue, New York, N.Y., U.S.A. British wargamers can sometimes find these sets in toy departments of larger stores such as Selfridges in London.

Readers will recall that up to recently it was possible to obtain Avalon Hill Boardgames through Wargamer's Newsletter but for reasons too complicated to explain here, this has had to cease. However, these games can still be obtained in Great Britain from the following sources - Ashley Brown, 44 Linksway, Northwood, Middlesex HA6 2XB; Hamley's Ltd., 200 Regent Street, London; Harrod's Dept. Store, Knightsbridge, London; Cranwell House, 102 High Street, Ingatstone, Essex and The General

Trading Co., 144 Sloane Street, London.

I have noticed recent adverts of 20 and 30mm figures that will be of interest to wargamers, although they are personally unknown to me and I have not seen them. Among them are a Jacklex 20mm range of Colonial 1890/1900; Indian Army; Zulus; Indian Frontier Tribesmen; Naval landing party; American Civil War and World War I at 7p per foot and 17p for mounted figures from The Model Shop, 31 St. Annes Road, Harrow. Then there is a range of 30mm Minot figures of British and French Napoleonic figures - seemingly only infantry and British to date at 11p each. These can be obtained from Colberre Limited, 48 Station Road, West Drayton, Middlesex UB7 7DB., who can also supply 20mm (25mm?) Garrison Wargame Figures modelled by John Braithwaite. These include a set of 6 Gladiators at 60p the set and numerous Ancient and Napoleonic infantry at 7½p for foot figures and 16p for cavalry.

Ray Seton of Warrior Metal Miniatures is a supporter of Wargamer's Newsletter and his adverts regularly appear in our pages. This would give him the right to have a decent review of the figures he makes but such privilege is not required because his small range is always interesting and provides unusual figures to add to ones wargames armies. For example, this month he has sent me some samples of Turks of about the late Medieval period. The arrival of the Pike and Shot Society opens up a field for Warriors of this type because the Turks were much feared in their day and can provide a very colourful and unusual table-top army. With the same package Ray has sent me three of his new English Civil War figures which I imagine are 20mm as compared to the 25mm of the Turks, because they are certainly a little smaller. The Turkish range includes foot figures with bows and arrows, spears, etc., and mounted men, including archers. The Civil War figures include musketeers and pikemen. Warrior Metal Miniatures seem to me to be a British counterpart of that pleasant little American outfit Command Post whose frustrating catalogue always listed wonderful figures such as Boer commandos but only manufactured them if there was sufficient demand! Nevertheless, some of their figures that did come out were great.

Still on model soldiers, I notice that the latest list from Wade Figures Ltd of 61 Brighton Road, Rathgar, Dublin 7, Ireland, indicates that he still has some boxes of those SAE 30mm figures that were so popular in the mid-1950s (in fact, they were about the only figures one could obtain and they were considerably cheaper than today's prices!). If you collect them and want to fill up gaps in your collection then write to Shamus Wade who might be able to help you.

The other day I received a large cardboard box packed with booklets, forms, charts, diagrams, maps, etc., etc., all neatly held together by rubber bands with a large overall label which told me that they were samples of WARPLAN 5/5. Being a bit more than busy at the time, I asked one of my wargaming opponents if he would sort out the contents for me and give me some idea of the potentialities of the scheme/game. I have not had a written report yet but he tells me that it is a most exciting and ingenious accessory that will add interest and polish while saving a considerable amount of time in our wargaming. I will give a fuller report in a later issue but briefly it is a method of providing maps and background factors to make up a wargames campaign. Each set contains three of everything so that the opposing armies plus an umpire each have their own set and the map sections fit each other in countless permutations to build up countryside with all the terrain features required for wargaming. Obviously, this will save hours of work (and we are not all good at drawing realistic maps, are we?) besides being capable of use time and time again. They are suitable for both Horse-and-Musket and Modern warfare; each set contains markers so that troop dispositions, lines of communication, etc., can be shown with facilities for affecting operations by logistics, weather, etc., etc. This is a most exciting and welcome wargaming accessory turned out by Hirstle Graphic Services Limited, School Road, Elham, Canterbury, Kent. Watch out for the full report on WARPLAN 5/5 in our next issue but in the meantime, write to the makers for further details.

Constantly, I rave at Neville Dickinson of Miniature Figurines for details of his latest figures but so rapid is the range increased that it seems almost impossible for him to let me know everything that is happening. However, the other day whilst trying to find my way out of the maze of shelves containing hundreds of different types and periods of unpainted figures, each in their little boxes, I came across a new development of Miniature Figurines which will be eagerly welcomed by the wargamer. Neville has spent a large sum of money in buying a vacuum-forming machine which turns out buildings in thin plastic sheets that enable doors and windows, gutters, etc., all to stand out as in real-life. Cut-out and made up these models



LONDON'S LEADING DEALERS IN MILITARIA AND MODEL SOLDIERS

## Tradition

188 PICCADILLY LONDON W1

Telephone 01-734 1352

We are the makers of the world-famous military miniatures by  
CHAS. C. STADDEN

Made in 30 mm, 54 mm and 90 mm scales. Available either painted, unpainted or in kit form. Large selection always in stock at our recently reduced prices.

Most other leading makes of metal and plastic figures also in stock, plus large selection of 'Britains', 'Elastolin' and other rare historical figures.

'Tradition' magazine and various popular titles on military uniforms and other requisites for the military enthusiast.

British and Foreign militaria for the collector and connoisseur:

Swords, edged weapons, pistols, long arms, headdresses, accoutrements, belt plates, helmet plates, badges, orders, decorations, drums, uniforms and paintings.

Plus gifts and souvenirs in a military style

When in London a visit to our showrooms is a must. Open six days a week.

Mon., Tues., Wed. and Fri.	9-6
Thursday	9-7
Saturday	9-5

If you are unable to visit us, the following catalogues are available:

Stadden 30 mm master list - 20p
Stadden 54 mm master list - 25p
'Tradition' book of Model Soldiers - £1.65 (post free)

### SOLE TRADE DISTRIBUTOR

PETER KEMPLAY, FRAMLINGHAM, WOODBRIDGE, SUFFOLK

Tel: Framlingham 723708

Trade enquiries welcome - complete price lists and catalogues available on request.

look great - at the time of writing there are five separate sheets available and the houses are suitable for the Horse-and-Musket period generally although could be used for battles right up to the present day if desired. I forgot to find out how much they cost but I remember that it seemed a very modest sum.

From Bivouac Books Limited of 25 Earl Street, London EC2, I have received the latest UNIFORMATION Sheets numbers 7 and 8 which sell at 75p. Number 7 is Prussian Line Infantry 1812 and number 8 is Russian Line Infantry 1812-15 - each contains 13 coloured illustrations of various types of soldiers and uniforms (back and front views) plus black-and-white line drawings of helmets, equipment, flags, drums, etc. The accompanying text describes fully the colourings and different aspects of each type of soldier or formation. These cards are absolutely invaluable to the wargamer or military collector who wishes to accurately paint his armies.

Martin Leathwood of Rodbourne House, Rodbourne, Malmesbury, Wiltshire, is European agent of George Phillis who edits the American Guide to Wargaming Periodical Literature. This is a well conceived quarterly publication that could be of great value to wargamers as it lists, under their subject, the articles contained in about thirty or so magazines dealing with both miniature and board wargaming. A few of us (including myself who gets most of the wargaming magazines) find it possible to keep a full note of all the contents that might be of interest and value to us, so that this publication can save a lot of time and trouble. Martin Leathwood is also interested in purchasing regular copies of any wargaming literature that might not already be included in the Guide.

I hear from Naval wargamer Barry Carter <sup>about</sup> the magazine BROADSIDE (editor A.C. James, 97a Kirkwood Road, London SE15 - £1.30 U.K., £2 Europe, \$6 airmail U.S.A. quarterly) that its regular features include articles with plans on 20th century warships; readers' Query and Answers service; books at discount prices; distribution of models by well-known and lesser known manufacturers; sets of naval wargame rules; readers' sales and requirements; guides to the literature of specific navies and reviews of new books, models and boardgames.

---

#### LOOKING AROUND - Continued from Page 27.

SOLDIER - April 1973. The magazine of the modern army - well illustrated and containing articles on Military Museums; Helicopters; reviews of books, records, etc.

TRADITION - No.66. Beautifully produced as always containing articles on the North-West Frontier; The International Brigades in the Spanish Civil War; Bavarian Line Infantry in Russia 1812; Union Army 1861; Uniforms of the Mexican Army 1839-1847; The French Army in the Franco-Prussian War; excellent book reviews plus six full-page coloured plates of the various units of the French Army during the 16th, 17th and 18th centuries. No.67 - Articles on the Argentinian Army 1813; International Brigades in the Spanish Civil War; Archduke Ferdinand of Austria; The Carlist Cavalry 1833-40; The French Army in the Franco-Prussian War; reviews Willie and Phoenix Model soldiers plus six full-page coloured plates of early 19th century cavalry

WORLD WAR HISTORICAL ASSOCIATION NEWSLETTER - September-December 1972. Packed with information on books, photographs, events, etc., connected with World War II. Very useful for details of the latest kits and books.

---

The Scottish Military Collectors Society are holding a Militaria Fair at the Appleton Tower, The University, Edinburgh, on the 22nd and 23rd September 1973. To coincide with this event they are organising a 14 day tour beginning in London on Monday, 10th September, to cover the main British Military and Service Museums etc. In addition to the many Military Museums in and around London, the tour visits Windsor Castle, Blenheim Palace, York, and then makes an extensive tour of the many wonderful museums and castles that are dotted around Scotland. The cost of the tour will be £167 per person and includes accommodation throughout in twin-bedded rooms in first class hotels; all breakfasts, lunches and dinners; all admission fees to Museums, Historic Houses and places of Historic interest and admission to the Militaria Fair. Write to Bill Nicholson, Tourist Promotion (Scotland), 36 Castle Street, Edinburgh EH2 3BN.

#### NATIONAL WARGAMES CONVENTION 1973

This event will be held at the Magnum Hotel in Leicester on the 6th/7th October 1973 when the later rounds and finals of the National Wargames Championship in Ancient, Mediaeval, 1550-1650, Napoleonic, American Civil War and World War II (infantry action) battles will be fought. There will be individual competitions including painting and diorama events plus Trade Stands and Club displays. Enquiries to T.W.W.Lloyd, 26 Alvaston Road, Leicester LE3 2EA.



MAINLY MILITARY  
103 WALSALL ROAD  
LICHFIELD STAFFS  
ENGLAND



We are Mail Order

Specialists.....

We stock every scale from

77mm to 5mm.....

WHY NOT TRY US?

Send us an S.A.E.

(9" x 5") for our Latest

Stock List

# LOOKING AROUND

AIRFIX MAGAZINE - May 1973. Scratch building the 1:76 scale 18/25 pounder; conversions on the Czech 38(t) tank; buildings for wargames; new figures, kits and other features.

JOURNAL OF THE SOCIETY FOR ARMY HISTORICAL RESEARCH - Spring 1973. Among a number of articles of military interest there is one on the British Occupation of Mashonaland and Manica 1890-91 which invites reproduction on the wargames table.

THE ARQUEBUSIER - No.2. This Journal of the Pike and Shot Society includes articles on Collecting an English Civil War Army; Artillery in the 16th century; Elizabethan Army; English Civil War uniform details; Spanish Supremacy during the 16th Century; The Arquebusier; plus book and figure reviews, etc., etc.

BATTLEPLEET - Vol.6. Journal of the Naval Wargames Society. Contains articles and information of interest to Naval wargamers including one on Early Unprotected Cruisers 1866-70.

THE BULLETIN - Journal of the British Model Soldier Society - April 1973. In addition to reviews of latest figures, books, prints, plates, etc., contains articles on model soldiers and an interesting American sandtable operation plus notes on European warfare in the 16th century.

THE COURIER - Bulletin of the New England Wargamers Association - Vol.4 No.8. Has articles on a refought Battle of Maida; Fleets of the Major Powers 1914; a refought Borodino; The Russian Armies in Manchuria 1905; Solo Wargaming; The Mongol Army; plus reviews of figures, books, etc.

DISPATCH - The Journal of the Scottish Military Collectors Society - March 1973. Contains articles on The Black Watch 1800-1820 plus other military articles and reviews of books, figures, prints, plates, etc.

THE AVALON HILL GENERAL - March-April 1973. The boardgamers bible, contains articles on the Jutland game; a narrative of Waterloo plus suggestions and details of board-game tactics etc.

MANCHESTER AREA WARGAMES SOCIETY MAGAZINE - Vol.1. No.2. This well produced little magazine contains good articles on Napoleonic troops and wargaming; Airfix conversions etc. I hope they can keep it up!

MILITARY AFFAIRS - February 1973. This beautifully produced and erudite magazine contains articles on the Habsburg Army in the Napoleonic Wars; The Spanish Blue Division in World War II; The U.S. Tank Corps; plus extensive reviews of books, museums, etc., etc.

MILITARY MODELLING - May 1973. Contains interesting illustrated articles on Warfare in the age of Marlborough; details with coloured plates of the 60th (Royal American) Regiment; conversions; flat figures; review of the figures of Phoenix Model Developments; The Congreve Rocket System; a scratch-built World War I Whippet tank in 1:76 scale; Battleships of the Imperial Russian Navy; and a very fine illustrated section reviewing books, figures and the latest items of interest to wargamers.

MODEL BOATS - May 1973. Contains an article with a plan of the Japanese Destroyers Hatsushimo and Yamagumo.

SAVAGE AND SOLDIER - February 1973. How nice to see this wonderful little magazine again! Packed with hard to find information about Colonial Wars all written by real enthusiasts - The Desert Column 1884-5; New Colonial Wargames Rules; The Khyber Rifles; plus reviews of books, films, figures, etc., of Colonial items. One speciality of this magazine is its extensive bibliography of books that accompanies each article.

SIGNAL - Nos. 33, 34 and 35. This bi-weekly magazine contains information on all the latest Conventions and other events; games; books, etc., Really worthwhile to keep up to date with all that is going on.

SLINGSHOT - Official Journal of the Society of Ancients - May 1973. Full of very learned articles about Regulars or Barbarians; The Fighting Men of Scotland; Chariots; Early Armies of Japan; Armies of the Dark Ages; Fantasy Wargames; Castles of North Wales; Hoplite Warfare; Mercenaries in the 2nd Punic War plus reviews of books, etc., and correspondents arguing the pros and cons of more historical articles or not!

# THE NOTICE BOARD

6 French Hussars with Merlinton Caps and Horses - 60p; 12 British Hussar Horses - 60p; 15 French Hussars with Merlinton Caps (without horses) - 75p; 40 Russian Pavlovski Guardsmen marching - £2.00 and 110 French Revolutionary Infantrymen marching - £5.50. The figures are unpainted but are all undercoated. They are Hinton Hunt 25mm. J.A. Hilton, 282 Whalley, Wigan, Lancashire.

\*\*\*\*\*

NORTH LONDON WARGAMES GROUP have changed their venue, for any of those living in the North London area. They now meet at the "Starting Gate", Station Road, Wood Green, on the 2nd Friday in the month, entrance being 15p or a yearly subscription.

All types of wargames are played, and any new members are extremely welcome. If they have any enquiries regarding the Club, would they please write to T.J. Aitchison, Secretary, 20 Westmoor Gardens, Enfield, Middlesex.

\*\*\*\*\*

We are in the process of compiling information on sources and people who specialise in certain fields of military history. These are needed for special project for articles in CONFLICT and for game design. In particular, we are looking for people (and sources of information) with knowledge of the ZULU Wars. Materials on the subject are quite limited in this country. Also, contemporary information on the Armed Forces of the United Kingdom (weapons, strength, etc.,) is desired, in more detail than is available in JANE'S WEAPON SYSTEMS. In short we need English correspondents who have the ability to research and report, if not write well. Quite an order to fill!

To compensate contributors, we offer free subscriptions to CONFLICT, and pay \$5.00 (U.S.) per final printed page (including illustrations). A guesstimate of a 7,500-word article would be worth roughly \$60.00 when published. While this is a modest sum to pay, we hope to increase this substantially as we grow in circulation. We currently have 1,100 subscribers, including distribution in Canada and Europe. We are aiming CONFLICT towards the sophisticated wargamer and historian, as well as the professional academic community and military.

Dana F. Lomberdy, Managing Editor, Conflict, Simulations Design Corp., P.O. Box 19096, San Diego, Ca. 92119, U.S.A.

\*\*\*\*\*

FOR SALE, TRADE AND WILL PURCHASE: Britains Ltd., lead sets and figures. Send double postage S.A.E. or 2 I.R.C.'s for Sale and Trade Lists. Authenticast sets for trade. Will purchase in any amount: Britains sets, figures, old red boxes and catalogues. Donald G. Hill, 6701 New Hope Drive, Springfield, Virginia 22151, U.S.A.

\*\*\*\*\*

WANTED: Wargamer's Newsletter Nos. 1-99, full or part runs. Morgan, 33 Feveril Street, Walton, Liverpool 9.

\*\*\*\*\*

Subscribers are requested to note that every care is taken to ensure that their Newsletters are correctly addressed and safely dispatched. That being the case, it is regretted that no responsibility can be taken for non-arrival and replacement copies must be charged for - usually by deducting one month from the subscription period. Books and other literature are packed once a month and dispatched, so please be patient as your order may have arrived just as a shipment had gone out!

\*\*\*\*\*

M.L. Beeson of 20 Scotts Road, Ware, Herts, has been experimenting with xylene and sealing wax as a separating agent for use with synthetic rubber moulds. He would like to hear from any other readers who have had experience with this and says that 'I was amazed with the efficiency of the solution which enabled me to obtain by far the best results so far in my casting attempts.' This method is described on pages 40/42 of my book Military Modelling and Mr. Beeson says the xylene (which is hard to obtain) can be obtained in  $\frac{1}{2}$  litre bottles at 60p from Harris Biological Supplies Ltd., Weston-Super-Mare - phone number 27534.

# Phoenix Model Developments Ltd.

Producers of Miniature Historic Figures & Scale Models etc.



## 25 mm FIGURES

(Foot figures 4 per pack)

(2 Cavalrymen and 2 Horses per pack)

### NAPOLEONIC PERIOD (BRITISH)

- BN/5 Line Infantry At the ready
- BN/6 Line Infantry Advancing
- BN/7 Line Infantry Standing firing
- BN/8 Line Infantry Kneeling ready
- BN/9 Line Infantry Officer
- BN/14 Light Infantry At the ready
- BN/15 Light Infantry Advancing
- BN/16 Light Infantry Standing firing
- BN/17 Light Infantry Kneeling ready
- BN/18 Light Infantry Officer
- BN/19 Rifle Regiment At the ready
- BN/20 Rifle Regiment Advancing
- BN/21 Rifle Regiment Standing firing
- BN/22 Rifle Regiment Kneeling ready
- BN/23 Rifle Regiment Officer
- BN/24 Kings German Legion Hussar mounted
- BN/25 Light Dragoon Trooper mounted
- BN/26 Scots Greys Trooper mounted
- BN/27 Scots Greys Officer mounted
- BN/28 Household Cavalry Trooper mounted
- BN/29 Heavy Dragoons Trooper mounted



### NAPOLEONIC PERIOD (FRENCH)

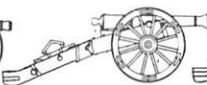
- NF/1 Old Guard Grenadier At the ready
- NF/2 Old Guard Grenadier Advancing
- NF/3 Old Guard Grenadier Standing firing
- NF/7 Middle/Young Guard At the ready
- NF/8 Middle/Young Guard Advancing
- NF/9 Middle/Young Guard Standing firing
- NF/10 Imperial Guard Officer
- NF/11 Line Infantry Fusilier At the ready
- NF/12 Line Infantry Fusilier Advancing
- NF/13 Line Infantry Fusilier Standing firing
- NF/14 Line Infantry Voltigeur/Grenadier At the ready
- NF/15 Line Infantry Voltigeur/Grenadier Advancing
- NF/16 Line Infantry Voltigeur/Grenadier Standing firing
- NF/17 Line Infantry Officer
- NF/21 Light Infantry Voltigeur/Carabinier At the ready
- NF/22 Light Infantry Voltigeur/Carabinier Advancing
- NF/23 Light Infantry Voltigeur/Carabinier Standing firing
- NF/24 Light Infantry Officer
- NF/25 Foot Dragoon At the ready
- NF/26 Foot Dragoon Advancing
- NF/27 Foot Dragoon Standing firing
- NF/28 Foot Dragoon Officer
- NF/29 Lancer of the Imperial Guard (Lance not supplied)
- NF/30 Dragoon Trooper mounted
- NF/31 Dragoon Officer mounted
- NF/32 Dragoon Trumpeter mounted
- NF/33 Cuirassier mounted



### ARTILLERY PIECES

For 25 mm Figures

- A/4 9 pdr British Field gun (Napoleonic period)
- A/5 8 pdr French Field gun (Napoleonic period)



## 25 mm FIGURES

(Foot figures 4 per pack)

(2 Cavalrymen and 2 Horses per pack)

### BRITISH COLONIAL CAMPAIGNS (Sudan Expedition 1898)

- BC/1 British Line Infantry At the ready
- BC/2 British Line Infantry Advancing
- BC/3 British Line Infantry Standing firing
- BC/4 British Line Infantry Kneeling ready
- BC/5 British Line Infantry Officer
- BC/6 Highland Infantry At the ready
- BC/7 Highland Infantry Advancing
- BC/8 Highland Infantry Standing firing
- BC/9 Highland Infantry Kneeling ready
- BC/10 Highland Infantry Officer
- BC/11 British Lancer (Lance not supplied)
- BC/12 'Fuzzy Wuzzys' Running
- BC/13 'Fuzzy Wuzzys' Advancing
- BC/14 Dervish Standing firing
- BC/15 Dervish Advancing
- BC/16 Dervish Cavalryman



BC/12

## 20 mm FIGURES

(Foot figures 4 per pack)

(2 Cavalrymen and 2 Horses per pack)

### ENGLISH CIVIL WAR PERIOD

- EP/3 Pikeman (Pike not supplied)
- EP/4 Pikeman (Pike not supplied)
- EP/5 Musketeer (Hat)
- EP/6 Musketeer (Helmet)
- EP/9 Cromwellian Officer mounted
- EP/10 Royalist Officer mounted
- EP/11A Cromwellian Trooper mounted
- EP/11B Royalist Trooper mounted
- EP/12 Drummer
- EP/13 Artillery crew
- EP/14 Dragoon dismounted
- EP/15 Dragoon mounted



EP/10

### 'MARLBOROUGH' PERIOD

- MP/2 Grenadier Standing
- MP/4 Grenadier Advancing
- MP/7 Grenadier Advancing
- MP/10 Musketeer Loading
- MP/11 Musketeer Standing
- MP/12 Musketeer Standing firing
- MP/13 Musketeer Kneeling firing
- MP/14 Musketeer At the ready
- MP/20 Artillery crew
- MP/21 Dragoon mounted
- MP/22 Cavalryman mounted
- MP/23 General/Officer mounted
- MP/24 Grenadier mounted



MP/21

### ARTILLERY PIECES

for 20 mm Figures

- A/1 6 pdr Field Piece ('Marlborough' period)
- A/2 9 pdr Field Piece ('Marlborough' period)
- A/3 Saker (English Civil War)



Infantry packs ----- 29p  
Cavalry packs ----- 33p  
Cannons: 20mm 40p 25mm 44p

U.K. Post & Packing Rates  
up to 50p ----- 9p  
51p to £125 ----- 16p  
£126 to £800 ----- 30p  
over £800 ----- post free

Catalogue  
15p post paid (U.K. only)  
50p post paid (Overseas  
airmail)

# AIRFIX NEWCOMERS

**Britten-Norman  
B.N.2 Islander**

One of the most successful British produced light aircraft ever, the Britten Norman Islander makes a magnificent addition to the Airfix range. This finely detailed kit is supplied with optional interiors—executive or air taxi—and two sets of markings.  
**Price 25p.**

**Waterloo British Cavalry**

This fascinating HO 00 gauge set of British Hussars—the famous light cavalry of the period—includes a mounted standard bearer, trumpeter, and drummer among the 12 different figures in the set. There are 12 horses and a stand for each horse and rider.  
**Price 19p.**



**The world's biggest range of construction kits.**

**Don't miss these Airfix publications!**

**Airfix catalogue**—64 full colour pages. 15p

**Airfix Magazine**—a 'must' for modellers. 15p monthly

**Airfix books**—HMS Victory, Mayflower and Spitfire—all available now

